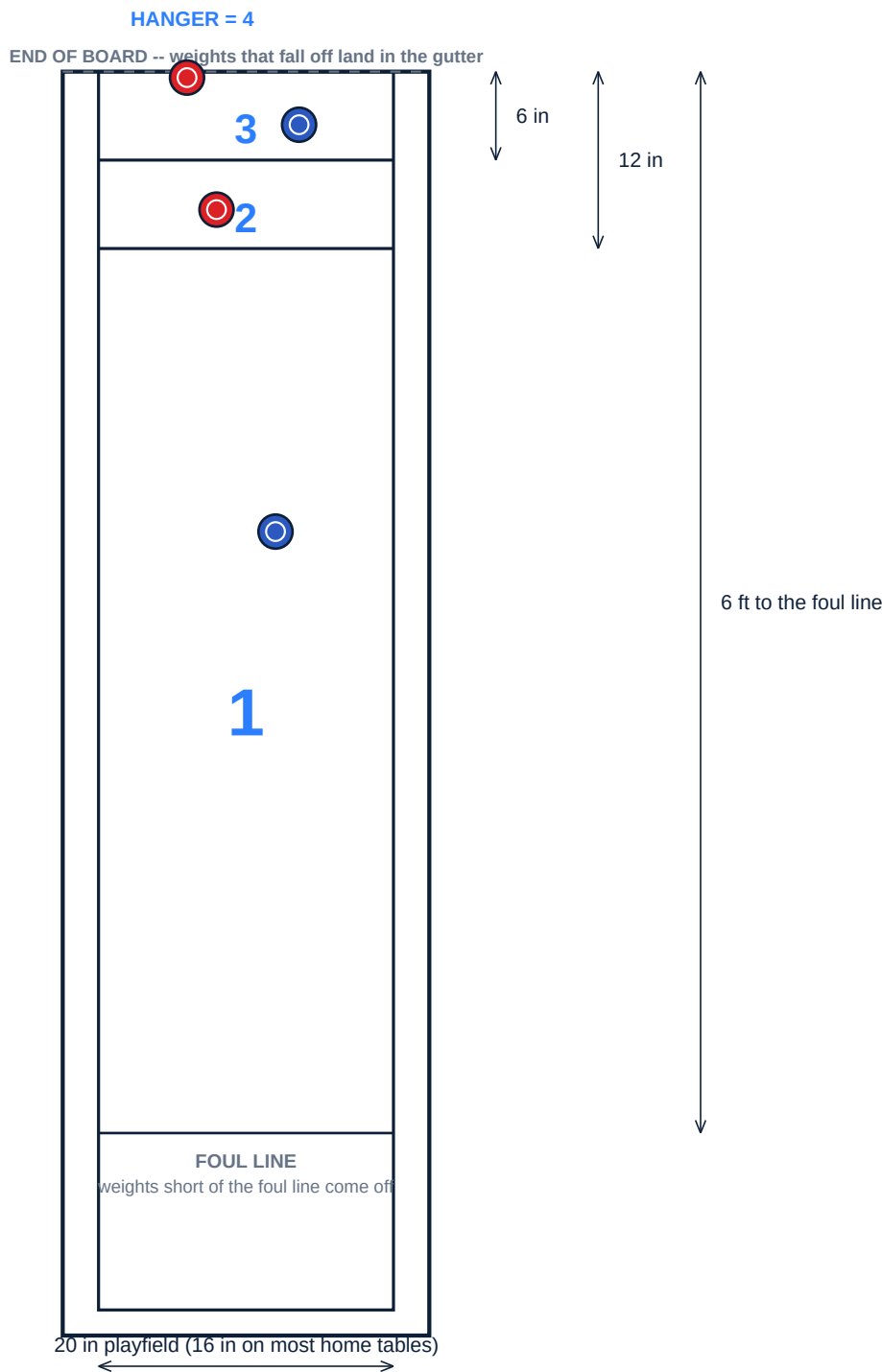


Table Shuffleboard Scoring Zones

The last 6 ft of the board -- 3, 2, 1, the foul line and a hanger



Only the side with the weight closest to the end scores in a frame, and it scores every weight of its colour that is ahead of the opponent's best weight
A weight touching a line scores the lower zone; a weight hanging over the end of the board without falling is a hanger and counts 4
Games are played to 15 in singles and Knock Off, 21 in doubles -- Table Shuffleboard Association and Shuffleboard Federation rules